

Supporting guidance sheet to facilitate the continuation of home/remote learning – June 2020

Please use the following guidance in order to structure and support home/remote learning.

SUBJECT: Media Studies

Teaching staff: PD

Year 10:

	Guidance and explanation				
	Wk: 15/6	Wk: 22/6	Wk: 29/6	Wk: 6/7	Wk: 13/7
<i>How to access set work</i>	<i>All work is provided via Google Classrooms. Weekly lessons have been set to cover a range of topics that follow the content of the iMedia course. Work can be completed either electronically, on printed out worksheets or directly into their books.</i>				
<i>Details of work expected to be completed this week.</i>	Hardware & software. 3 tasks combining written and research skills.	Legislation for assets. 4 tasks combining written and research skills.	Legislation for production (1). 3 tasks combining written and research skills.	Legislation for production (2). 2 tasks combining written and research skills.	End of unit test. Written test (notes can and should be used) on previous topics.
<i>Deadline and how to submit work</i>	22 nd June Submit in google classrooms or email directly to Miss Doust.	29 th June Submit in google classrooms or email directly to Miss Doust	6 th July Submit in google classrooms or email directly to Miss Doust	13 th July Submit in google classrooms or email directly to Miss Doust	20 th July Submit in google classrooms or email directly to Miss Doust
<i>Details of additional support available</i>	Please contact Miss Doust via email for any support.				

Year 9 (exam classes):

	Guidance and explanation				
	Wk: 15/6	Wk: 22/6	Wk: 29/6	Wk: 6/7	Wk: 13/7
<i>How to access set work</i>	<i>All work is provided via Google Classrooms. Weekly lessons have been set to cover a range of topics that follow the content of the iMedia course. Work can be completed either electronically, on printed out worksheets or directly into their books.</i>				
<i>Details of work expected to be completed this week.</i>	Research	Research – consolidation tasks.	Designing audience questionnaires – based on gaming.	Research assignment 1 – completing a series of research tasks about the Gaming industry.	Research assignment 2 – completing a series of research tasks about the Gaming industry.
<i>Deadline and how to submit work</i>	22 nd June Submit in google classrooms or email directly to Miss Doust.	29 th June Submit in google classrooms or email directly to Miss Doust	6 th July Submit in google classrooms or email directly to Miss Doust	13 th July Submit in google classrooms or email directly to Miss Doust	20 th July Submit in google classrooms or email directly to Miss Doust
<i>Details of additional support available</i>	Please contact Miss Doust via email for any support.				

Year 8:

	Wk: 15/6	Wk: 22/6	Wk: 29/6	Wk: 6/7	Wk: 13/7
<i>How to access set work</i>	<i>All work is provided via Google Classrooms with resources and worksheets. There are no assessment marks for this work but I will provide you with feedback and guidance.</i>				
<i>Details of work expected to be completed this week.</i>	Gaming: research task – popular game play over the decades.	Gaming: game regulation – certification.	Gaming: colour connotations.	Gaming: audience research.	Gaming: game packaging design work.
<i>Deadline and how to submit work</i>	22 nd June Submit in google classrooms or email directly to Miss Doust.	29 th June Submit in google classrooms or email directly to Miss Doust	6 th July Submit in google classrooms or email directly to Miss Doust	13 th July Submit in google classrooms or email directly to Miss Doust	20 th July Submit in google classrooms or email directly to Miss Doust
<i>Details of additional support available</i>	Please contact Miss Doust via email for any support.				